

Portable Troll



Product Placement Card

Drink or Advertise: Gain regeneration 10 until the end of the encounter or until you take fire or acid damage, whichever comes first.

The Cans of Time: Drink or Advertise: Reroll one die.

Worst. Product. Ever.

Art by Jared von Hindman — headinjurytheater.com

48/54

Junkulator



Product Placement Card

Drink or Advertise: Gain 1d4+1 pieces of junk from the Junkulator. Each grants a +2 junk bonus to a roll you can justify.

The Cans of Time: Drink or Advertise: Reroll one die.

critical-hits.com/junk

Art by Jared von Hindman — headinjurytheater.com

36/54

Flagon Age



Product Placement Card

Drink or Advertise: Use after you hit with an attack. Roll a d6. For each point rolled, you may push the enemy one square, make it fall prone, add 1d6 damage, or gain a +2 bonus to AC until the end of your next turn. You may choose the same option multiple times.

The Cans of Time: Drink or Advertise: Reroll one die.

Dark Fantasy, Dark Beer

Art by Jared von Hindman — headinjurytheater.com

15/54

Portable Troll



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47/54

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37/54

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Dark Fantasy, Dark Beer

Art by Jared von Hindman — headinjurytheater.com

16/54

Synnibar Brand Armor



Product Placement Card

Drink or Advertise: Roll a d10, and divide the amount of damage you just received by the die roll. Be sure to track fractional HP.

The Cans of Time: Drink or Advertise: Reroll one die.

You Don't Have To Be A Vampire Jedi To Enjoy Protection

Art by Jared von Hindman — headinjurytheater.com

51/54

Synnibar Brand Armor



Product Placement Card

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You Don't Have To Be A Vampire Jedi To Enjoy Protection

Art by Jared von Hindman — headinjurytheater.com

52/54

Miller's High Unlife



Product Placement Card

Drink or Advertise: Choose any damage type except Radiant. You gain resist 20 to that damage type until the end of the encounter, but gain vulnerable 20 Radiant.

The Cans of Time: Drink or Advertise: Reroll one die.

The Phylactery of Beers

Art by Jared von Hindman — headinjurytheater.com

42/54

Miller's High Unlife



Product Placement Card

Drink or Advertise: Choose any damage type except Radiant. You gain resist 20 to that damage type until the end of the encounter, but gain vulnerable 20 Radiant.

The Cans of Time: Drink or Advertise: Reroll one die.

The Phylactery of Beers

Art by Jared von Hindman — headinjurytheater.com

Bulette Beer



Product Placement Card

Drink or Advertise: You may burrow your speed for this turn, which does not provoke opportunity attacks.

The Cans of Time: Drink or Advertise: Reroll one die.

Flavor That Burrows

Art by Jared von Hindman — headinjurytheater.com

Bulette Beer



Product Placement Card

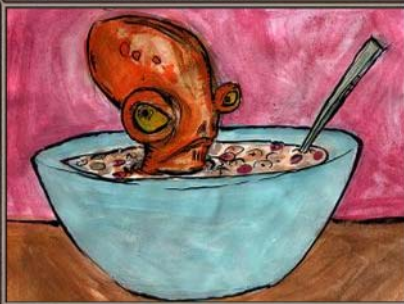
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The Cans of Time: Drink or Advertise: Reroll one die.

Flavor That Burrows

Art by Jared von Hindman — headinjurytheater.com

Admiral Ackbar Cereal



Product Placement Card

Drink or Advertise: Automatically avoid one trap or immobilize target (*save ends*). You know what to say when this happens.

The Cans of Time: Drink or Advertise: Reroll one die.

Your Tongues Can't Repel Flavor of This Magnitude!

Art by Jared von Hindman — headinjurytheater.com

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Fried Giant Mutant Fire Clams



Product Placement Card

Drink or Advertise: Add an equal amount of fire damage to any attack you make that hits and deals damage.

The Cans of Time: Drink or Advertise: Reroll one die.

For When You Need A Dinner That Doesn't Make Sense

Art by Jared von Hindman — headinjurytheater.com

Fried Giant Mutant Fire Clams



Product Placement Card

Drink or Advertise: Add an equal amount of fire damage to any attack you make that hits and deals damage.

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For When You Need A Dinner That Doesn't Make Sense

Art by Jared von Hindman — headinjurytheater.com

Dancebot 1986



Product Placement Card

Drink or Advertise: Show off your sweet dance moves. Everything else on the board starts to dance with you. Slide every miniature up to 5 squares. You can't consult with anyone else on these slides as everybody is too busy watching your sweet dance moves.

The Cans of Time: Drink or Advertise: Reroll one die.

T-t-t-time to p-p-p-party!

Art by Jared von Hindman — headinjurytheater.com

Indiana Boulder Company



Product Placement Card

Drink or Advertise: Roll a die onto the map. Anything touched by the die takes an amount of damage equal to the result of the die. If the die falls off the table, take damage equal to your bloodied value.

The Cans of Time: Drink or Advertise: Reroll one die.

It Belongs In A Museum

Art by Jared von Hindman — headinjurytheater.com

Dancebot 1986



Product Placement Card

Drink or Advertise: Show off your sweet dance moves. Everything else on the board starts to dance with you. Slide every miniature up to 5 squares. You can't consult with anyone else on these slides as everybody is too busy watching your sweet dance moves.

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T-t-t-t-time to p-p-p-party!

Art by Jared von Hindman — headinjurytheater.com

Githyanki, Owlbear, & Associates Personal Injury Attorneys



Product Placement Card

Drink or Advertise: Shout "Objection!" and cite an obscure rulebook to have you or an ally make a saving throw immediately, with a +5 bonus.

The Cans of Time: Drink or Advertise: Reroll one die.

Experienced Legal Professionals & Wandering Monsters

Art by Jared von Hindman — headinjurytheater.com

Githyanki, Owlbear, & Associates Personal Injury Attorneys



Product Placement Card

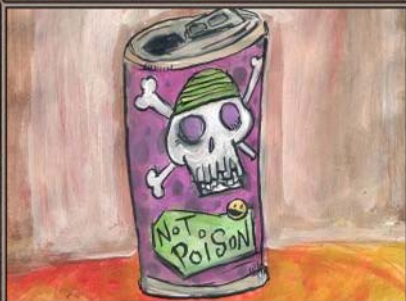
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The Cans of Time: Drink or Advertise: Reroll one die.

Experienced Legal Professionals & Wandering Monsters

Art by Jared von Hindman — headinjurytheater.com

5 Arr Energy



Product Placement Card

Drink (Rum) or Advertise: Talk like a pirate for an entire turn. If you do, immediately save against all conditions on you.

The Cans of Time: Drink or Advertise: Reroll one die.

Shake Off That Keelhauled Feeling

Art by Jared von Hindman — headinjurytheater.com

Macebook



Product Placement Card

Drink or Advertise: Play when it's not your turn. For each high five you receive from a different person before your next turn begins, add +1 to attack and damage on your next attack.

The Cans of Time: Drink or Advertise: Reroll one die.

7 People Like That You Killed It

Art by Jared von Hindman — headinjurytheater.com

Macebook



Product Placement Card

Drink or Advertise: Play when it's not your turn. For each high five you receive from a different person before your next turn begins, add +1 to attack and damage on your next attack.

The Cans of Time: Drink or Advertise: Reroll one die.

7 People Like That You Killed It

Art by Jared von Hindman — headinjurytheater.com

Vegan Academy



Product Placement Card

Drink (something without dairy) or Advertise: Add +2d10 psychic damage to all your attacks this turn.

The Cans of Time: Drink or Advertise: Reroll one die.

90% of Your Brain is Filled with Curds & Whey

Art by Jared von Hindman — headinjurytheater.com

Vegan Academy



Product Placement Card

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The Cans of Time: Drink or Advertise: Reroll one die.

90% of Your Brain is Filled with Curds & Whey

Art by Jared von Hindman — headinjurytheater.com

Chevy Chimera



Product Placement Card

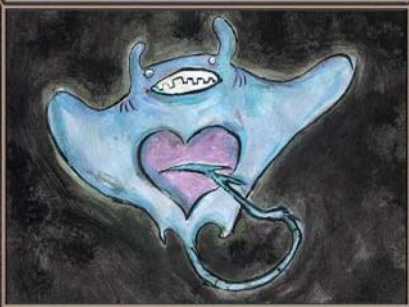
Drink or Advertise: Gain an extra move action this turn.

The Cans of Time: Drink or Advertise: Reroll one die.

Like A Roc

Art by Jared von Hindman — headinjurytheater.com

Ixititachtlinol



Product Placement Card

Drink or Advertise: Regain hit points as if you had spent a healing surge.

The Cans of Time: Drink or Advertise: Reroll one die.

Pain Relief That Doesn't Sting

Art by Jared von Hindman — headinjurytheater.com

Chevy Chimera



Product Placement Card

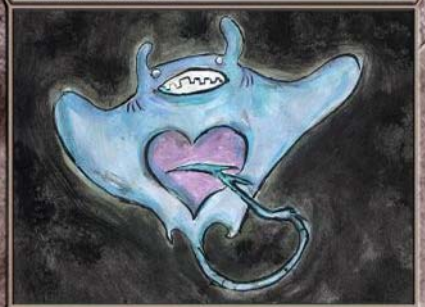
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Pain Relief That Doesn't Sting

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Grubway



Product Placement Card

Drink or Advertise: Use when you hit with an attack. The target is weakened (*save ends*.) It's kinda gross.

The Cans of Time: Drink or Advertise: Reroll one die.

One Foot, 5 gp!

Art by Jared von Hindman — headinjurytheater.com

Bat Loaf's Greatest Hits



Product Placement Card

Drink or Advertise: Your next attack becomes a Close Blast 5 attack instead of its usual range, and is done with a bitching air guitar solo.

The Cans of Time: Drink or Advertise: Reroll one die.

In a 15 CD Deluxe Package

Art by Jared von Hindman — headinjurytheater.com

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In a 15 CD Deluxe Package

Art by Jared von Hindman — headinjurytheater.com

Gnome Stool



Product Placement Card

Drink or Advertise: You gain a fly speed equal to your regular speed until the end of your next turn.

The Cans of Time: Drink or Advertise: Reroll one die.

The Kind You Stand On, Not That Other Thing

Art by Jared von Hindman — headinjurytheater.com

Geek's Dream Grill



Product Placement Card

Drink or Advertise: Play when an enemy is killed. All allies receive 20 temporary hit points.

The Cans of Time: Drink or Advertise: Reroll one die.

Did You Know That 50% Of All Displacer Burgers Are Undercooked?

Art by Jared von Hindman — headinjurytheater.com

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Art by Jared von Hindman — headinjurytheater.com

iTyrant 2



Product Placement Card

Drink or Advertise: Gain a +5 bonus to any skill roll. Then roll on the Beholder's eye ray table and use that on something.

The Cans of Time: Drink or Advertise: Reroll one die.

Lighter, Faster, Deadlier

Art by Jared von Hindman — headinjurytheater.com

iTyrant 2



Product Placement Card

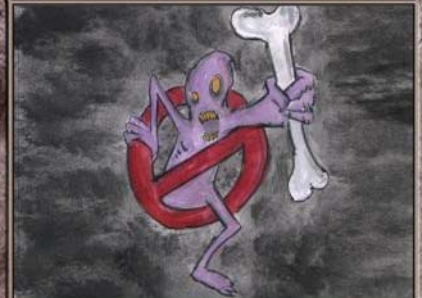
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Lighter, Faster, Deadlier

Art by Jared von Hindman — headinjurytheater.com

Ghostbusters



Product Placement Card

Drink or Advertise: Your and your allies attacks deal +1d10 radiant damage until the beginning of your next turn. If someone asks if you are a god, say yes.

The Cans of Time: Drink or Advertise: Reroll one die.

Who You Gonna Crawl?

Art by Jared von Hindman — headinjurytheater.com

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Product Placement Card

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Who You Gonna Crawl?

Art by Jared von Hindman — headinjurytheater.com

Fortune Bards



Product Placement Card

Drink or Advertise: Use when you or an ally take damage. A random bard that happens to be nearby takes the damage instead. Sing his dying song, and feel slightly bad for him.

The Cans of Time: Drink or Advertise: Reroll one die.

A Random Minstrel In Every Pack

Art by Jared von Hindman — headinjurytheater.com

Alpha Cola



Product Placement Card

Drink or Advertise: You have an extra Alpha Mutation for the rest of the encounter, and flux as per the Gamma World rules.

The Cans of Time: Drink or Advertise: Reroll one die.

Preferred In a Taste Test By 4 Out of 5 Mutants

Art by Jared von Hindman — headinjurytheater.com

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Preferred In a Taste Test By 4 Out of 5 Mutants

Art by Jared von Hindman — headinjurytheater.com

Omega O's



Product Placement Card

Drink or Advertise: Draw an Omega Tech card.

The Cans of Time: Drink or Advertise: Reroll one die.

Alternate Worldline Technology Prize In Every Box

Art by Jared von Hindman — headinjurytheater.com

Snaction Point!



Product Placement Card

Drink or Advertise: Gain an action point and ignore the limit of 1 action point per encounter. See if anyone else at the table needs a snack.

The Cans of Time: Drink or Advertise: Reroll one die.

Two Standard Actions Worth of Flavor

Art by Jared von Hindman — headinjurytheater.com

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Product Placement Card

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Two Standard Actions Worth of Flavor

Art by Jared von Hindman — headinjurytheater.com

Chase Rare



Product Placement Card

Drink or Advertise: Play when it's not your turn. Look through the deck for a Product Placement Power of your choice and take it. If you haven't selected one by the time your turn starts, you do not gain any card.

The Cans of Time: Drink or Advertise: Reroll one die.

Gotta Buy 'Em All

Art by Jared von Hindman — headinjurytheater.com

Instant Monologue



Product Placement Card

Drink or Advertise: Play at the start of the battle. One target of your choice begins monologuing (*save ends*.) While monologuing, the target is stunned, but you must supply his villainous monologue. If you stop, the effect ends. (*You may recruit a willing audience member to perform the monologue for you.*)

The Cans of Time: Drink or Advertise: Reroll one die.

Villainous Speech, Just Add Water

Art by Jared von Hindman — headinjurytheater.com

Nerf Bat



Product Placement Card

Drink or Advertise: Play when you hit with an attack. The target suffers a -5 to all defenses and attack rolls and can't do anything cool (*save ends all*.)

The Cans of Time: Drink or Advertise: Reroll one die.

Game Balance In One Blow

Art by Jared von Hindman — headinjurytheater.com

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The Cans of Time: Drink or Advertise: Reroll one die.

Game Balance In One Blow

Art by Jared von Hindman — headinjurytheater.com

Hash Tag



Product Placement Card

Drink or Advertise: Play when it's not your turn and post a Tweet or send a text to someone about how much fun you're having at the game. If you get a response by your next turn, recover all your hit points. Otherwise, spend a healing surge.

The Cans of Time: Drink or Advertise: Reroll one die.

I've got 140 characters and a # ain't one.

Art by Jared von Hindman — headinjurytheater.com

Grubway



Product Placement Card

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One Foot, 5 gp!

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The Kind You Stand On, Not That Other Thing

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